**WIL gang dialogues**

**Cape slang**

Kuier = party

Entjie=cigarette/joint depending on context

Koppel feelings= catch feelings for someone

Jas=multi-tool word, can mean something of someone is cool or if someone is serious about something depending on context

Motjie=girlfriend or girl you are getting serious with

Klippies en coke=brandy and coke, specifically klipdrift

Hond=for one of the boys or for just a dude

Aweh=not sure it's specially cape slang but means cool or ok

Example usage: "aweh hond"

Dop= to drink alcohol

Blom=take a break and relax or smoke weed or both

Suip=like dop, to drink alcohol, but usually to get wasted

Babbelaas=hangover

Hos is added to another word to create emphasis. Like "aweh hos" got a greeting

Dom = stupid/dumb

Naai= Fuck

Dom naai = dumb fuck

Jissus: jesus (used to exclaim how someone/something is stupid or dumb or useless)

**Entjie Quest**

Player: Hey “gang member.”

Gang member: Aweh brah, listen here, I need you to go get me some entjies. Can you do that?

**Player choice:**

Yes

No

**Yes Choice**

Player: Aweh, I'll do it brah. Where can I get them?

Gang member: Brah, are you being jas? You don’t know where to get an entjie?

Player: Nah brah, I do, I just meant if I should go to another gang member.

Gang member: Yes, of course you must, dom naai. Go get them from “other gang member”. And hurry up!

(Conversation end)

**No Choice**

Player: No brah, I don’t want to. I’ve got other things to handle.

Gang member: Why did you come talk to me then, jissus, you are dom. Go blom somewhere else.

(Conversation end)

**Speak to Another Gang Member**

Gang member: Ey “player” brah, come here. I need you to do something for me.

Player: What do you need, brah?

Gang Member: I need you to go speak to “other gang member.” He hasn’t reported to me in a while.

**Player choice:**

Yes

No

**Yes Choice**

Player: Aweh, I can do that. Where was he last, brah?

Gang member: Take a look around by the old kuier spot. You will find him.

Player: Aweh hos, I’ll find him.

(Conversation end)

**No Choice**

Player: No brah, I can’t do that right now.

Gang member: Aweh, that’s fine then brah.

(Conversation end)

**Package Quest**

Gang Member: Hey “Player”, I need you to do something for me..

Player: What?

Gang Member: I need you to take this package to the drop-off location. Are you in?

**Player choice:**

Yes

No

**Yes Choice**

Player: awes, I can do that. What’s in is though?

Gang member: Not any of your business, brah. Just take it and go on. Don’t ask too many questions, you get me?

Player: Aweh, I got it. I’ll get it done.

(Conversation end)

**No Choice**

Player: No brah, why would I do that? It could get me in a lot of trouble!

Gang member: Ok, shut your mouth, you naai. Get out of here.

(Conversation end)

**Find Quest**

Player: Aweh brah, you said you needed to speak to me?

Gang member: Ja hond, listen, we lost one of our caches. I need you to go find it and get it. If the police have it, then don’t try anything. Just come and tell me, you got that?

**Player choice:**

Yes

No

**Yes Choice**

Player: Aweh hos, I’ll go do that, Where did you last know where it was?

Gang member: (Tells last known location), got that?

Player: Ja, I got it.

Gang member: Then why you still standing here brah? GO! And don’t blom here, this is serious.

(Conversation end)

**No Choice**

Player: No brah, I’m not gonna go. It’s too risky.

Gang member: Ah jissus, ok fine. Go leave then, brah. And stop being dom, it isn’t risky brah.

(Conversation end)